

Quick Draw Game Rules

1. Name:

The collective name of the draw games conducted pursuant to this rule is "Quick Draw". As used in this rule, the term "Quick Draw" shall include both Quick Draw – Evening and Quick Draw – Midday unless context requires otherwise.

2. Independent draw games:

- (a) Quick Draw shall be conducted as two (2) separate and independent draw games designated Quick Draw Evening and Quick Draw Midday, respectively. Tickets in the Quick Draw Evening game are not associated with the Quick Draw Midday game and vice versa. The two (2) games shall have separate selection events and winning numbers. Notwithstanding the foregoing, the odds, play styles, and prizes shall be identical in both Quick Draw games.
- (b) If the player elects to make a wager for multiple draws, the multi-draw option shall apply to the next consecutive selection event(s), regardless whether it is evening or Midday.

3. Definitions:

- (a) The definitions in this section apply throughout this rule.
- (b) "Wager" means the amount in which the player elects to play per board purchased.
- (c) "Board" means ten (10) numbers ranging from one (1) to eighty (80) that appear on a lottery ticket in relation to a particular selection event for Quick Draw.
- (d) "Winning Quick Draw numbers" means the twenty (20) numbers determined in a specific Quick Draw selection event and announced as such pursuant to section 6 of these game rules.

4. Ticket price:

A wager for one (1) play valid for one (1) selection event for Quick Draw must be made in increments of one dollar (\$1), two dollars (\$2), three dollars (\$3) or five dollars (\$5).

5. Procedure for playing:

- (a) A single play, applicable to a particular selection event for Quick Draw, shall include the selection of:
 - (1) the amount wagered under section 4 of this rule;
 - (2) ten (10) numbers ranging from one (1) to eighty (80).
- (b) A valid ticket for a Quick Draw selection event must originate from the Commission. A ticket may only be issued after the information and purchaser elections required by this rule are entered into a terminal.

- (c) A ticket is the only valid proof of a play and the only valid receipt for claiming a prize resulting from a Quick Draw selection event. A play slip shall have no pecuniary prize value and shall not constitute evidence of purchase of a ticket or a play.
- (d) A ticket for Quick Draw is effective for the next scheduled Quick Draw selection event.
- (e) Subject to 65 IAC 7-1-6 the Commission may offer multi-draw tickets for Quick Draw selection events which are effective for up to twenty-eight (28) consecutive selection events. The selection of the multi-draw option on a play slip will apply to all boards played on that play slip.
- (f) Sales of tickets for Quick Draw selection events shall be suspended prior to the time of the associated selection event at a time determined by the director.
- (g) A ticket for Quick Draw shall be cancelable for up to sixty (60) minutes after the transaction or up to the Quick Draw selection event cutoff time, whichever is first. The draw ticket for Quick Draw can only be cancelled by the terminal from which it was sold.
- (h) Entry coupons may be generated by terminals for certain purchases of tickets for Ouick Draw.

6. Determination of winning numbers:

- (a) Selection events for determination of winning numbers for Quick Draw Evening shall be held each day. Selection events for determination of winning numbers for Quick Draw Midday shall be held on Monday through Saturday afternoons.
 - (b) Each selection event in a Quick Draw game shall:
- (1) be conducted in accordance with 65 IAC 7-1-8 at a time to be determined by the director or the director's designee;
- (2) determine twenty (20) numbers, each ranging between one (1) and eighty (80), will be randomly selected.

7. Determination of winners; prize amounts

- (a) Each holder of a valid ticket for a Quick Draw selection event in which ten (10) numbers in a single play match the Quick Draw winning numbers for that selection event is entitled to the lesser of:
 - (1) for a one dollar (\$1) wager is entitled to a top prize of three hundred thousand dollars (\$300,000);
 - (2) for a two dollar (\$2) wager is entitled to a top prize of seven hundred and fifty thousand dollars (\$750,000);
 - (3) for a three dollar (\$3) wager is entitled to a top prize of one million dollars (\$1,000,000);
 - (4) for a five dollar (\$5) wager is entitled to a top prize of two million dollars (\$2,000,000); or
 - (5) if the total payout of match ten (10) of the Quick Draw winning numbers is equal to or greater than three million (\$3,000,000) in that selection event, no more than three million (\$3,000,000) will be paid among the winning tickets. Prizes will be weighted based on the winning tickets prize amounts and the number of winning tickets.

- (b) Each holder of a valid ticket for a Quick Draw selection event on which nine (9) numbers in a single play match the Quick Draw winning numbers for that selection event:
 - (1) for a one dollar (\$1) wager is entitled to a prize of four thousand dollars (\$4,000);
 - (2) for a two dollar (\$2) wager is entitled to a prize of eight thousand dollars (\$8,000);
 - (3) for a three dollar (\$3) wager is entitled to a prize of twelve thousand dollars (\$12,000); or
 - (4) for a five dollar (\$5) wager is entitled to a prize of fifteen thousand dollars (\$15,000).
- (c) Each holder of a valid ticket for a Quick Draw selection event on which eight (8) numbers in a single play match the Quick Draw winning numbers for that selection event:
 - (1) for a one dollar (\$1) wager is entitled to a prize of two hundred fifty dollars (\$250);
 - (2) for a two dollar (\$2) wager is entitled to a prize of three hundred fifty dollars (\$350);
 - (3) for a three dollar (\$3) wager is entitled to a prize of five hundred fifty dollars (\$550); or
 - (4) for a five dollar (\$5) wager is entitled to a prize of one thousand dollars (\$1,000).
- (d) Each holder of a valid ticket for a Quick Draw selection event on which seven (7) numbers in a single play match the Quick Draw winning numbers for that selection event:
 - (1) for a one dollar (\$1) wager is entitled to a prize of thirty five dollars (\$35);
 - (2) for a two dollar (\$2) wager is entitled to a prize of seventy five dollars (\$75);
 - (3) for a three dollar (\$3) wager is entitled to a prize of one hundred twenty dollars (\$120); or
 - (4) for a five dollar (\$5) wager is entitled to a prize of two hundred dollars (\$200).
- (e) Each holder of a valid ticket for a Quick Draw selection event on which six (6) numbers in a single play match the Quick Draw winning numbers for that selection event:
 - (1) for a one dollar (\$1) wager is entitled to a prize of fifteen dollars (\$15);
 - (2) for a two dollar (\$2) wager is entitled to a prize of thirty five dollars (\$35);
 - (3) for a three dollar (\$3) wager is entitled to a prize of fifty dollars (\$50); or
 - (4) for a five dollar (\$5) wager is entitled to a prize of eighty dollars (\$80).
- (f) Each holder of a valid ticket for a Quick Draw selection event on which five (5) numbers in a single play match the Quick Draw winning numbers for that selection event:
 - (1) for a one dollar (\$1) wager is entitled to a prize of five dollars (\$5);
 - (2) for a two dollar (\$2) wager is entitled to a prize of ten dollars (\$10);

- (3) for a three dollar (\$3) wager is entitled to a prize of sixteen dollars (\$16); or
- (4) for a five dollar (\$5) wager is entitled to a prize of twenty eight dollars (\$28).
- (g) Each holder of a valid ticket for a Quick Draw selection event on which zero (0) numbers in a single play match the Quick Draw winning numbers for that selection event:
 - (1) for a one dollar (\$1) wager is entitled to a prize of a free one dollar (\$1) wager Quick Draw Quick Pick in the next scheduled Quick Draw selection event after the claim;
 - (2) for a two dollar (\$2) wager is entitled to a prize of a free two dollar (\$2) wager Quick Draw Quick Pick in the next scheduled Quick Draw selection event after the claim;
 - (3) for a three dollar (\$3) wager is entitled to a prize of a free three dollar (\$3) wager Quick Draw Quick Pick in the next scheduled Quick Draw selection event after the claim; or
 - (4) for a five dollar (\$5) wager is entitled to a prize of a free five dollar (\$5) wager Quick Draw Quick Pick in the next scheduled Quick Draw selection event after the claim.

8. Odds of winning:

- (a) In a single play, the odds of matching:
 - (1) ten (10) numbers with the Quick Draw winning numbers are approximately 1:8,911,711;
 - (2) nine (9) numbers with the Quick Draw winning numbers are approximately 1:163,381;
 - (3) eight (8) numbers with the Quick Draw winning numbers are approximately 1:7,385;
 - (4) seven (7) numbers from among the twenty (20) numbers are approximately 1:621;
 - (5) six (6) numbers with the Quick Draw winning numbers are approximately 1:87;
 - (6) five (5) numbers with the Quick Draw winning numbers are approximately 1:19; and
 - (7) zero (0) numbers with the Quick Draw winning numbers are approximately 1:22.
- (b) The overall odds of winning a prize on a single play in a Quick Draw selection event are approximately 1:9.1.

9. Payment of prizes:

- (a) Each cash prize in Quick Draw shall be paid in a single lump sum payment.
- (b) If a valid ticket for Quick Draw contains more than one (1) play entitled to a prize, the prize amounts for the winning plays shall be added together for purposes of claiming the prizes and determining whether the total prize amounts may be claimed from a retailer.

10. Add-on name:

The name of this instant win draw game add-on for Quick Draw is "EZmatch".

11. Add-on ticket price:

The price for an EZmatch play shall be one dollar (\$1) per each play.

12. Procedure for playing add-on

- (a) A single EZmatch play shall include ten (10) unique numbers each ranging from one (1) to eighty (80) and each automatically generated.
- (b) An EZmatch play will only be valid if the purchaser elects to play EZmatch and the terminal generated ticket says YES to affirmatively indicate that the EZmatch play was elected. EZmatch numbers will only print on a Quick Draw ticket if the player elects to participate in the EZmatch game. If the purchaser does not elect to play EZmatch, the terminal generated ticket says NO to indicate that the EZmatch play was not elected.
 - (c) EZmatch will only apply to the boards in which it is selected.
- (d) The selection of the multi-draw option for Quick Draw and an election of the EZmatch play will result in EZmatch being applied to the first draw only.
 - (e) A ticket may win on both Quick Draw and EZmatch.
- (f) A ticket with an EZmatch win can be claimed immediately or wait until after the Quick Draw selection event. If an EZmatch winning ticket is claimed prior to the Quick Draw selection event for the date printed on the ticket of purchase, an exchange ticket, a valid instrument given in exchange for claiming an EZmatch prize won including the same Quick Draw numbers on the purchased ticket, will be issued and valid for the next selection event.
- (g) A ticket in which Quick Draw and EZmatch are purchased shall not be cancelable.

13. Determination of add-on winners

If any Quick Draw number(s) on the ticket matches any number(s) of the add-on game, EZmatch, the ticket holder instantly wins the prize amount(s) shown next to the EZmatch number(s).

14. Payment of add-on prizes

- (a) If the Quick Draw selection event for the date printed on the ticket of purchase has not occurred and a valid Quick Draw and EZmatch ticket contains one (1) play entitled to an EZmatch prize, the EZmatch prize can be claimed immediately.
- (b) If the Quick Draw selection event for the date printed on the ticket of purchase has occurred and a valid Quick Draw and EZmatch ticket contains one (1) play entitled to a Quick Draw prize and one (1) play entitled to an EZmatch prize, the prize amounts for the winning plays shall be added together for purposes of claiming the prizes and determining whether the total prize amounts may be claimed from a retailer.

15. Odds of winning the add-on

- (a) The odds of a single play winning a five hundred dollar (\$500) prize in EZmatch are approximately 1:84,000.
- (b) The odds of a single play winning a two hundred fifty dollar (\$250) prize in EZmatch are approximately 1:42,000.
- (c) The odds of a single play winning a one hundred dollar (\$100) prize in EZmatch are approximately 1:12,000.
- (d) The odds of a single play winning a fifty dollar (\$50) prize in EZmatch are approximately 1:4,200.
- (e) The odds of a single play winning a twenty dollar (\$20) prize in EZmatch are approximately 1:1,680.
- (f) The odds of a single play winning a fifteen dollar (\$15) prize in EZmatch are approximately 1:840.
- (g) The odds of a single play winning a ten dollar (\$10) prize in EZmatch are approximately 1:105.
- (h) The odds of a single play winning a five dollar (\$5) prize in EZmatch are approximately 1:280.
- (i) The odds of a single play winning a four dollar (\$4) prize in EZmatch are approximately 1:70.
- (j) The odds of a single play winning a three dollar (\$3) prize in EZmatch are approximately 1:15.
- (k) The odds of a single play winning a two dollar (\$2) prize in EZmatch are approximately 1:10.
 - (1) The overall odds of winning a prize in EZmatch are approximately 1:5.1.

Date: 12/9/2013

Approved:

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On Behalf of the State Lottery Commission of Indiana