

Game Number 0102 MATCH 3 TRIPLER

- 1. The name of Fast Play game number 0102 is "MATCH 3 TRIPLER".
- 2. Tickets in Fast Play game number 0102 shall sell for five dollars (\$5) per ticket, unless otherwise adjusted by temporary price reductions or other promotional activities conducted or authorized by the Commission.
- 3. (a) Each ticket in Fast Play game number 0102 shall contain a total of thirty (30) play symbols and a total of three (3) prize symbols.
 - (b) Each play symbol is represented as follows:



(c) Each prize symbol is represented as follows:

\$5 \$7 \$10 \$20 \$100 \$500 \$1,000 \$3,000

- 4. (a) To play a ticket in Fast Play game number 0102, the ticket must be validly purchased from a Hoosier Lottery terminal.
- (b) If three (3) identical play symbols are revealed in vertical, horizontal, or diagonal line in any individual GAME labeled "GAME 1", "GAME 2" or "GAME 3", the ticket may be redeemed for a prize represented by the prize symbol in the "PRIZE" box for that GAME.
- (1) If a prize is won and the sum of the three (3) identical winning play symbols in the individual winning GAME equal the "TRIPLER NUMBER" for that GAME, the ticket may be redeemed for a prize three (3) times the amount represented by the prize symbol in the "PRIZE" box for that GAME.
 - 5. Fast Play game number 0102, "MATCH 3 TRIPLER," is not cancellable

once printed.

6. (a) The odds for each prize level are as follows:

PRIZE STRUCTURE	
WIN:	ODDS 1 IN:
\$9,000	240,000.00
\$3,000	16,000.00
\$1,500	24,000.00
\$1,000	16,000.00
\$500	2,400.00
\$300	960.00
\$100	480.00
\$60	240.00
\$30	160.00
\$21	120.00
\$20	80.00
\$15	48.00
\$10	34.29
\$7	20.00
\$5	7.74
TOTAL:	3.79

Prize payout:

70.83%

Overall odds:

1 in 3.79

- 7. For a Fast Play ticket to be validated, all of the following must be met:
- (1) The ticket must be printed on paper stock which was validly issued to and used by the terminal from which the ticket was printed at the time of purchase;
- (2) The ticket has not been altered, torn, misprinted, found to be illegible, defaced, or damaged in such a manner that validation is impossible;
 - (3) The ticket is not counterfeit in whole or in part;
- (4) The ticket has not been reconstituted or tampered with in any manner;
- (5) The typeface and artwork of play symbols, captions, or characters used as play selections must correspond with the typeface and artwork of play symbols, captions, or characters established by the Commission in these approved Game Rules, working papers, or other specifications applicable to the play of game number 0102;
- (6) Each play symbol or character must be present in its entirety and fully legible or the ticket must be capable of being validated via the ticket

barcode or transaction number as printed on the ticket; and

(7) The ticket must pass any additional validation test prescribed by the Commission, which for security reasons may be confidential in nature.

Date: $\frac{11/5/2020}{}$

- 8. Tickets are drawn from a constantly replenished statewide pool of winning and non-winning outcomes based on the established odds. When an outcome, winning or non-winning, is randomly selected from the pool, it is then immediately replaced so the pool size and chance to win each prize remains the same for each ticket.
 - 9. Tickets expire 180 days from date of purchase.
- 10. This document expires sixty (60) days after the last claim date established for Fast Play game number 0102.

Approved:

By: Clikkel Postroud

Carrie B. Stroud, CPA

Chief of Staff, State Lottery Commission of Indiana